OPTIMIZATION GRID SCHEDULING WITH PRIORITY BASE AND BEES ALGORITHM

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ABSTRAK

Pengaturcaraan grid bergantung kepada perkongsian skala besar di dalam rangkaian

yang berhubung dengan sendiri seperti internet. Oleh itu, kebanyakan pengkaji dan

para cendekiawan pengaturcaraan grid telah bertumpu kepada jadual tugasan yang

juga dianggap sebagai isu-isu NP-Complete. Penyelidikan ini bertujuan untuk

mengoptimumkan jadual awal bagi pengaturcaraan grid dengan menggunakan

algaritma lebah. Algaritma moden sedia maklum dengan penyelidikan ini. Prosedur

yang dicadangkan bermaksud bahawasanya algaritma yang baru dibangunkan boleh

melaksanakan jadual tugasan grid sementara ia mengira keutamaan dan tarikh akhir

untuk mengurangkan masa yang diperlukan untuk melengkapkan sesuatu tugasan.

Purata masa menunggu bagi persekitaran grid boleh dikurangkan dan menerusi

pengurangan ini, secara tak langsung dapat menghasilkan peningkatan pemprosesan

persekitaran.

Key words: grid, pengaturcaraan, mengoptimumkan, algaritma lebah, masa

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ABSTRACT

Grid computing depends upon sharing large-scales in a network that is widely

connected within itself such as the Internet. Therefore, many grid computing

researchers and scholars have focused on task scheduling, which is considered one of

the NP-Complete issues. The main aim of this current research to propose an

optimization of the initial scheduler for grid computing using the bees algorithm.

Modern algorithms informed this research. The suggested procedure means that a

newly developed algorithm can implement the schedule grid task while accounting

for priorities and deadlines to decrease the completion time required for the tasks.

The average waiting time of the grid environment can be minimized, and this

minimization, in turn, creates an increase in the throughput of the environment.

Key words: grid, computing, optimization, bees algorithm, waiting time

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List of Abbreviations

ACO Ant Colony Optimization

BCO Bee Colony Optimization

EDF Earliest Deadline first

ERD Earliest Release Date

FCFS First Come First Serve

GA Genetic Algorithm

GIS Grid information service

GRAM Grid Resource Allocation and Management

GS Grid Scheduler

HAT Hybrid algorithm technique

HAST Hybrid algorithm search technique

HC Hill climbing

IT Information Technology

LJF Longest Job First

LM The Launching and Monitoring

LRM Local Resource Manager

MTTD Minimum Time to Due Date

NP Nondeterministic Polynomial time

OGSA Open Grid Services Architecture

P2P Peer-To-Peer

PBBS Priority Based Bee Scheduling

PSO Particle Swarm Optimization

QOS Qualities of services

QRC Qualifying Resource Collection

SA Simulated annealing

SJF Shortest Job First

TS Taboo search

VO Virtual Organization

WIP Work-in-process

CHAPTER ONE

INTRODUCTION

Grid computing is a type of computing that depends on sharing a large-scale network that is widely connected within itself such as in the Internet. [1] Researchers have suggested that grid and cluster computing are examples of different ways of starting a distributed system. A distributed system is way of connecting many computers in order to give them the ability to communicate within a computer network. Having multiple computers or workstations in cluster computing joined by local networks allows them to create distributed applications. Due to their limits, fixed-area applications in cluster computing are inflexible [2]. This particular disadvantage has led to the suggestion that grid computing could help to solve this problem. Grid computing is built based on combining numerous resources from several geographic locations. This combination of resources from several geographic locations differentiates grid computing from cluster computing and conventional distributed computing. Different requirements and constraints exist for computation grid compared with those in traditional high performance computing systems [3].

True standardization has been developed to meet critical industrial requirements and so that grid computing technology can be enhanced. The Global Grid Forum started in 1998 as an international community and standards organization. The main responsibility of this organization was to develop different standardization activities [4]. Open Grid Services Architecture (OGSA) was established as another standard

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