

**VIRTUAL LEARNING ENVIRONMENTS BASED ON UUM STUDENTS
PROFILE FOR MULTI LEARNING PURPOSES**

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**VIRTUAL LEARNING ENVIRONMENTS BASED ON UUM
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**A Project submitted to Dean of Postgraduate Studies and Research in partial
Fulfillment of the requirements for the degree
Master of Science of Information Technology
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ABSTRACT

Recently E-learning environment become more useful for presenting and providing learning materials over online services, which has gained significant popularity. E-learning is a multi-dimensional activity where each dimension should be most organization adequately supported by an E-learning system to provide fruitful learning materials to those are interest to read by online, a new experience for most users. The core problem of the current E-learning representation is the formalization of the learning concepts, which form the backbone of knowledge base about the domain or task setting, otherwise the student incapable to practice the different technology to enhance their ability to contribute. Hence, this study aimed to design and develop a virtual learning environment based on the user or student profile. Additionally, the propose system provide users with multi learning materials based on their searching profile. Use test case was adopted in this study for evaluating the system functionalities.

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TABLE OF CONTENTS

ABSTRACT	III
ACKNOWLEDGMENTS	IV
TABLE OF CONTENTS	V
LIST OF TABLES	VII
LIST OF FIGURES	VIII

CHAPTER ONE: INTRODUCTION

1.0 Introduction	1
1.1 Problem Statement	3
1.2 Research Question	4
1.3 Project Objective	4
1.4 Research Scope	5
1.5 Research Significant	5
1.6 Report Organization	6
1.7 Summary	7

CHAPTER TWO: LITERATURE REVIEW

2.0 E- Learning	8
2.1 E-learning Today	9
2.2 The different between e-learning and e-training	9
2.3 Advantages and Disadvantages of E-Learning	11
2.4 Summary	18

CHAPTER THREE: RESEARCH METHODOLOGY

3.0 Introduction	19
3.1 Planning	20
3.2 Design	20
3.3 Development	21
3.4 Testing	22
3.5 Evaluation	22
3.6 Report	22

CHAPTER FOUR: VIRTUAL LEARNING SYSTEM

4.0 System Functionality	23
4.1 E-learning Functional Requirements	23
4.2 Use Case Diagram	26
4.3 Sequence Diagram	28
4.3.1 Login Sequence Diagram	28
4.3.2 My agenda Sequence Diagram	30
4.3.3 Manage course Sequence Diagram	32
4.3.4 Manage class Sequence Diagram	34
4.3.5 Manage user Sequence Diagram	36
4.3.6 View course Sequence Diagram	38
4.3.7 Create Course Sequence Diagram	40

4.3.8	Create test Sequence Diagram	42
4.4	VLE System Prototype	44
4.4.1	Login Page	44
4.4.2	Add course page	44
4.4.3	Add course details page	45
4.4.4	Add Classes to a Course Page	46
4.4.5	Add Users to a Course Page	46
4.4.6	Categories of Courses Page	47
4.4.7	User List Page	48
4.4.8	Add Test Page	48
4.4.9	Student's Tracking Page	49
4.4.10	Students Profile & Details Page	49
4.4.11	Search for a User Page	50
4.4.12	Manage User Main Page	51
4.4.13	Manage Courses Page	52
4.4.14	Course Setting Page	53
4.4.15	Course Maintenance Page	54
4.4.16	System Announcements Page	55
4.4.17	Add Classes Page	55
4.4.18	Manage Class Page	56
4.4.19	Configure Homepage Page	57
4.4.20	My Agenda Page	57
4.4.21	View Course Page	58
4.4.22	Course's Documents Page	59
4.4.23	Course Description Page	60
4.4.24	Sample Test Page	60
4.5	Summary	61
CHAPTER FIVE: TESTING AND EVALUATION		
5.1	Introduction	62
5.2	Application Testing	63
5.3	Use Test Case	63
5.3.1	User Login Use Test Case	63
5.3.2	Manage User Use Test Ca.....	64
5.3.3	Manage Class Use Test Case	64
5.3.4	Manage Course Use Test Case	65
5.3.5	View Agenda Use Test Case	66
5.3.6	View Course Use Test Case	66
5.3.7	Add Course Use Test Case	67
5.3.8	Add Test Use Test Case	67
5.4	Installation	68
5.5	Summary	68
CHAPTER SIX: CONCLUSION		
6.1	Introduction	69
6.2	Problems and Limitations	70
6.3	Recommendations	70
6.4	Future Work	71
REFERENCES		72

LIST OF TABLES

Table 4.1: System Functional Requirements	24
Table 5.1: User Login Use Test Case	63
Table 5.2: Manage User Use Test Case	64
Table 5.3: Manage Class Use Test Case	64
Table 5.4: Manage Course Use Test Case	65
Table 5.5: View Agenda Use Test Case	66
Table 5.6: View Course Use Test Case	66
Table 5.7: Add Course Use Test Case	67
Table 5.8: Add Test Use Test Case	67

LIST OF FIGURES

Figure 1.1: The Learning Environment Process	5
Figure 2.1: E-Training Facilities	11
Figure 2.2: ILE System	14
Figure 2.3: SMMV and MMMV Collaboration Application	14
Figure 2.4: Structure of VLE Virtual	15
Figure 2.5: Course Planning and Organization	16
Figure 2.6: E-learning System Based SCORM Standards	17
Figure 3.1: WLS Design Methodology Modified	19
Figure 3.2: Activity Diagram for the Virtual Environment based Profile System	21
Figure 4.1: Proposed System Use Case Diagram	27
Figure 4.2: Login Sequence Diagram	28
Figure 4.3: Login Collaboration Diagram	29
Figure 4.4: My Agenda Sequence Diagram	30
Figure 4.5: My Agenda Collaboration Diagram	31
Figure 4.6: Manage Course Sequence Diagram	32
Figure 4.7: Manage Course Collaboration Diagram	33
Figure 4.8: Manage Class Sequence Diagram	34
Figure 4.9: Manage Class Collaboration Diagram	35
Figure 4.10: Manage User Sequence Diagram	36
Figure 4.11: Manage User Collaboration Diagram	37
Figure 4.12: View Course Sequence Diagram	38
Figure 4.13: View Course Collaboration Diagram	39
Figure 4.14: Create Course Sequence Diagram	40
Figure 4.15: Create Course Collaboration Diagram	41
Figure 4.16: Create Test Sequence Diagram	42
Figure 4.17: Create Test Collaboration Diagram	43
Figure 4.18: Login Page	44
Figure 4.19: Add Course Page	45
Figure 4.20: Add Course Details Page	45
Figure 4.21: Add Classes to a Course Page	46
Figure 4.22: Add Users to a Course Page	47

Figure 4.23: Categories of Course Page	47
Figure 4.24: User List Page	48
Figure 4.25: Add Test Page	49
Figure 4.26: Student's Tracking Page	49
Figure 4.27: Students Profile & Details Page	50
Figure 4.28: Search for a User Page	51
Figure 4.29: Manage User Page	52
Figure 4.30: Manage Courses Page	53
Figure 4.31: Course Setting Page	54
Figure 4.32: Course Maintenance Page	55
Figure 4.33: System Announcements Page	55
Figure 4.34: Add Classes Page	56
Figure 4.35: Manage Class Page	57
Figure 4.36: Configure Homepage Page	57
Figure 4.37: My Agenda Page	58
Figure 4.38: View Course Page	59
Figure 4.39: Course Documents Page	59
Figure 4.40: Course Description Page	60
Figure 4.41: Sample Test Page	61

CHAPTER ONE

INTRODUCTION

1.0 Introduction

Nowadays, information can be accessed at the corner of the room by the innovation and advancement of on-line web-based technology. UUM learning zone is an excellent example of web-based learning as students can get their lecture materials from the learning zone web site. E-learning is learning that involves the acquisition, generation and transfer of knowledge using information and communications technology (ICT). Through ICT, learning can be much more effective and cheaper than traditional learning methods, for example (Jeffrey, 2002; Jorge, Sandra & Roseli, 2006). If a student has difficulty with a particular concept, in e-learning the student may be required to revise the concept again, while a student who answers questions on the concept that with ease to move to the next concept immediately (Anuradha & Usha, 2006).

Different classification for the learning concepts has brought the usefulness for using new tools based on the learners needs. Furthermore, virtual learning environments customized to be interactive learning environments that are used for educational

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